Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10007387 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) TYPE [(Column 2) SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE FEE RATE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE 740.00 OR TOTAL CHARGEABLE CLAIMS 10 minus 20= -0 X\$ 9= X\$18= OR 3 INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL ぴか OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER** PREVIOUSLY **EXTRA** S. 6. 8 **AMENDMENT** PAID FOR FEE FEE AMENDME U Total Minus D.0 X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE PREVIOUSLY AFTER **EXTRA** AMENDMENT **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT RATE TIONAL TIONAL RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE W ENDM T tal Minus X\$ 9= X\$18= OR Independent Minus =. X42 =X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."